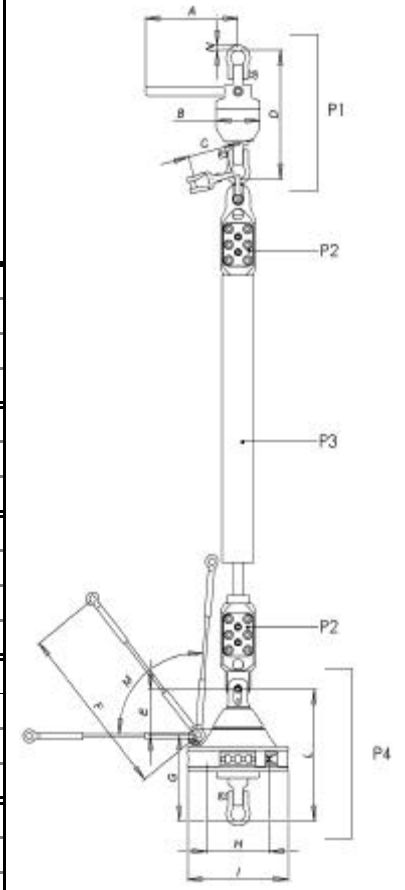


Mod. RLG	**Lung. stralzo RLG fino a ----- RLG stay length up to m	Sup. velica max (indicativo) ----- Max sail area (indicative) m ²	Carico di lavoro ----- Working load kg	Carico di rottura ----- Breaking load kg	codice ----- code	A	B	C	D	E	F	G	H	I	L	M	N	P1	P2	P3	P4	Peso totale ----- Total weight kg	
						mm	mm	mm	mm	mm	mm	mm	mm	mm	mm	gradi	mm	kg	kg	kg/m	kg	kg	
08	9,00 m	110	680	1400	106000090000	300	55	55	162	58	375	107	91	126	165	95°	6	0,55	0,60	0,3	1,10	4,95	
	11,00 m				106000110000																	5,55	
	13,00 m				106000130000																		6,15
	15,00 m				106000150000																		6,75
10	16,00 m	200	100	2400	106001160000	400	72	55	204	56	500	125	125	170	181	95°	8	1,05	0,70	0,4	1,45	9,60	
	18,00 m				106001180000																		10,40
	20,00 m				106001200000																		11,20
20	21,00 m	350	1600	3800	106002210000	500	93	84	258	60	675	152	165	210	212	95°	10	2,25	1,05	0,7	2,50	14,20	
	23,00 m				106002230000																		21,90
	25,00 m				106002250000																		23,30
	27,00 m				106002270000																		24,70
30	28,00 m	430	2300	5400	106003280000																		
	29,00 m				106003290000																		
	30,00 m				106003300000																		
	31,00 m				106003310000																		
40	32,00 m	n.d.	3800	10400	106004320000																		
	33,00 m				106004330000																		
	34,00 m				106004340000																		
	35,00 m				106004350000																		



** RLG = Distanza tra uscita drizza spi e testa bompresso / distance between exit of spinnaker halyard and bowsprit head

Kit cima a circuito chiuso / Endless line kit			
RLG	Lungh. circuito m Circuit length m	Ø Cima mm Line Ø mm	codice code
08	6	10	901120002
10	8	10	901120102
20	10	10	901120202
30			901120300
40			901120400

P1 = peso testa girevole - halyard swivel weight
P2 = peso morsetti (coppia) - clamps (pair) weight
P3 = peso strallo - stay weight
P4 = peso tamburo - drum weight

composizione del kit: cima a circuito chiuso - bozzello a cricco - paranco tesacima
kit made up by: endless line - ratchet block - tackle



by

